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GamesOnTrack® launches GT-DronePosition - a 3D Position app for indoor drone tracking.

GamesOnTrack A/S expands its genuine 3D position capabilities by adding an application making indoor-flying with small drones both instructive, funny, and challenging. The drone carries a lightweight sensor, which is tracked by GT-Xsatellites in the room. In this way the drone is positioned correctly in real time in the 3D environment on a PC screen. The user can set up his own flight zones, traps or targets for the drone. The path can be easy at the beginning. More 3D frames can then be added to the task as the user learns to fly and do more complex operations. Since indoor-flying is complicated and constitutes a risk, GT-

DronePosition is a good and funny training tool for institutions, clubs and private users.



GT-DronePosition is built on top of our well-known 3D position system already applied by model trains and Faller® Cars.

Today precise indoor-positioning of moving toys has led to more applications and more use and fun with expensive toys. With the expansion to drones, 3D positioning becomes a strong component in developing more applications, such as games and professional help in the home-care industry. Just as the case is today, when we let a computer take over the play of our cars and model trains, the necessary tool for making a computer help us with indoor-drones is a precise positioning system.

GT-DronePosition is built on top of our well-known GT-SDK launched at last year's fair. The system will be released in the second quarter of 2016 for the public to fly with drones such as Hubsan®.

Today we invite partners in the industry to become retail or OEM-partners in order to get the light-weight sensors easily integrated into flying equipment and to distribute training applications and help-tools to the audience. GamesOnTrack can engage in such OEM-constructions as we already did with our current German partners within the model industry – providing and tailoring both HW and SW for easy adoption.